

2012 Starport Soccer League Rules

1.0 GENERAL

- 1.1 Games will be played under the FIFA Laws of the Game (rules) and the following JSC Starport specific rules:

2.0 PLAYERS

2.1 "Official" Team Roster Requirements

- 2.1.1 All players must be listed with their address, emergency contact phone numbers, and signature on the Official Gilruth Roster located at the Gilruth Center. No player on the roster will be allowed to play without a signature.
- 2.1.2 Teams may add players to the roster up to the last two remaining games of the season. "Official" rosters will be available at the Gilruth front desk and shall remain there throughout the season.
- 2.1.3 Players are not allowed to be on multiple rosters of any team.
- 2.1.3.1 If a player's identity is in question, a protest must be filed to the referee before time has expired for the game. The player in question must provide proper identification during that game. Failure to provide proper identification may result in a forfeit of that game.

2.2 Game Roster

- 2.2.1 Each team shall submit a game roster containing the first and last names and numbers of all players to the officials at least five minutes prior to the start of the contest. The game shall not begin until this is complete. Players may be added to the game roster after the start of play. Goalkeepers may have two numbers listed on the game roster, a goalkeeper's number and a field player's number.

2.3 Fill In Player

- 2.3.1 All teams are encouraged to use the free agent list for substitute players. This list is updated on a weekly basis of eligible players. If a player is added to the roster from this list please update this info to the Gilruth Center so that player can be removed from the list.
- 2.3.2 If at any time a team is unable to start a game or complete a season due to Govt. schedule conflicts, employee job transfer, injuries or emergencies, teams may be allow to add players to the roster or use temporary "fill ins". Permission to add a player or temporary "fill in" must be under the following conditions and ruling:

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- Teams in need of players do not have enough male or female gender to participate, according to rule 3.1.
- The opposing team agrees to allow the pick-up player.
- The referee is notified of the pick-up player and agreement.

2.4 Playoff Eligibility

- 2.4.1 A player **MUST** play in at least two regular season games for one particular team to be considered on that team's roster and eligible for play-offs with that team. Players cannot be added to "Official" rosters at the end of season and/or playoffs.

3.0 TEAM COMPOSITION

- 3.1 A minimum of five (5) players must be present at game time to start and continue the game. At least (2) of these players must be female.

3.2 Player Makeup

- 3.2.1 Eight (8) field players (4 female and 4 male)
- 3.2.2 Goal keeper can be either male or female
- 3.2.3 Cannot have greater than 4 male field players
- 3.2.4 May have more than 4 female field players

3.1 SUBSTITUTION

- 3.1.1 Any player may substitute into the game at any team's throw-in, goal kick, corner kick, kick off, or any stoppage of play **provided they have obtained prior permission from the referee.**
- 3.1.2 Only a player or players for the team in possession of the ball (attacking team) may substitute during their own free kick **with permission from the referee.**

NOTE: The referee may not allow any substitution if, in the opinion of the referee, it is an attempt to waste time or slow down the attack of the opposing team.

4.0 EQUIPMENT

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- 4.1 Team players are required to have matching jerseys and the Goal Keeper must wear a jersey which is a distinctly different color than any of their own teammates and opposing team.
- 4.2 All jerseys, except those worn by the goalkeeper, shall be numbered on the back with a different Arabic number at least six inches in height. Numbers shall be of contrasting color to the jersey and clearly visible.
- 4.2 Home team will be **required** to change jerseys if both teams have the same color jerseys.
- 4.3 Player shin guards shall be:
 - a) Covered entirely by the stocking
 - b) Made of plastic, rubber, or suitable material
 - c) Provide a reasonable degree protection

5.0 GAME TIME

- 5.1 GAME TIME IS FOREIT TIME.
- 5.2 If inclement weather conditions continue and in the opinion of the referee the field becomes too dangerous to continue the match, after the start of the second half, the referee blows the whistle, **and** the ball is touched, then the game shall be considered official.
- 5.3 There will be two halves of 30 minutes.
- 5.4 Half time interval will be 10 minutes.

6.0 SCORING

- 6.1 A goal scored by a male player is one point. A goal scored by a female player shall count for two points.
- 6.2 After scoring 3 goals, a subsequent goal scored by the male player with three goals WILL NOT count as a goal and the game is restarted with a goal kick.
 - 6.2.1 There is no limit to the number of goals scored by a female player.
 - 6.2.2 A penalty kick is one (1) point, regardless if scored by male or female player.

7.0 FOULS AND MISCONDUCT

- 7.1 Side tackles, or attempted slide tackles are NOT allowed. A slide tackle or attempted slide tackle will result in INDIRECT free kick for the opposing team.

Exception – The goal keeper may be allowed to slide in order to COLLECT the ball in a safe manner.

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- 7.2 If, in the opinion of the referee, the goal keeper has slid in a dangerous manner, a foul shall be called and an INDIRECT free kick will be awarded at the spot of the foul.

8.0 CAUTIONS AND SEND OFFS

- 8.1 Fighting, Arguing with Officials WILL NOT be tolerated and may result in a send-off for players and/or fans. All games will be conducted and ruled by the officials (**in accordance to FIFA Laws of the Game and the modifications specified herein**) and all persons must respect their authority.

Unsportsmanlike conduct, profanity, abusive language, fighting, intentional contact or any action or behavior that impedes officials from performing their duties will not be tolerated under any condition and will be subject to penalties described below.

8.1.1 **Violation:** Unsportsmanlike conduct and/or derogatory remarks made by players, coaches and/or spectators directed at the opposing team or its fans.

Penalty: Caution card (yellow). Two cautions (yellow card) in one game will result in the issuance of a red card and the immediate send off of the player and a minimum suspension of 1 game in the next scheduled game.

8.1.2 **Violation:** Offensive, profane, or abusive language, including verbal attacks or abuse directed at officials or players.

Penalty: (Red card) and the immediate send off from the game and a 1 game suspension of the next scheduled game.

8.1.3 **Violation:** Any serious foul play that results in a deliberate and/or unnecessary force that causes any type of physical injury to an official or player.

Penalty: (Red card) and the immediate send off from the game and a 1 game suspension of the next scheduled game.

Note: Any player receiving a yellow card shall leave the field of play for five (5) minutes without any substitution.

- 8.2 After an accumulation of three yellow cards during the season by a single player, that player shall be suspended from the next scheduled game. A fourth yellow card will result in suspension for the remainder of the season.

8.2.1 The accumulation of points shall only apply to the regular season. Once playoffs begin, the counting of yellow cards shall start over.

- 8.3 After an accumulation of two red cards during the season by a single player, that player shall be suspended for the remainder of the season.

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9.0 STANDINGS

9.1 Should a tie exist between two teams for a playoff slot, the following method shall be used to break the tie (in order):

9.1.1 Record against each other.

9.1.2 Number of goals scored.

10.0 PLAYOFFS

10.1 ONLY players on that teams official roster registered with the Gilruth and have played in at least two (2) regular season games will be allowed to participate in Playoffs.

10.2 If time permits and a tie exist at the end of regulation play in a **playoff game**, we will go to two 10 minute overtime periods. Otherwise we will go directly to a shootout.

10.2.1 If after these two periods the score is still tied we will go directly to a shootout to determine the winner.

10.2.2 A coin toss shall determine who will kick off the overtime period.

10.3 Any player on the sideline, allowed to participate via rule 9.1 will be allowed to participate in the shootout.

10.4 Shootout will be conducted according to the HSSOA Shootout Procedures with alternating male/female or female/male shooters.

11.0 PROTEST

11.1 **A PROTESTED GAME** consist of a difference in opinion on the field between the protesting team and the official regarding the application or interpretation of either Official Printed Playing Rules, or Specially Adopted Rules.

11.2 Allowable protests should be first lodged by the team captain to the game official prior to play if unsatisfied with the ruling, the captain must then lodge his/her protest to the Recreations Manager. The Recreations Manager will then view the protest and the rule on the decision.

11.3 A protest cannot be filed based on the referee's interpretation or judgment of either official Laws of the Game or specially adopted rules stated herein, but only on a mis-application of these rules that results in a significant change in the outcome of the game.